AIMS

Registration

User's Manual

Version 1.9— October 29 2009

Technical Support Information

District AIMS support person;
Name:
Phone:
Email

Literature: Manual for Users (specific to each Module)
User Guide (complete system manual)

Websites; http://www.ontariosoccer.net/Administration/Administration-and-Information-Management-System.aspx
www.district address.com

How To Start

This process is for training purposes only;

Follow the link: http://osasandbox.proserveit.com/ OSAPlayerRegistration/Logon.aspx

In the top right hand corner you will enter the Training User Name: pu and then the Training Password: pu (Password is case sensitive).

A different link is created for your Club site and can be accessed on completion of a Registration Training Session and signing the User Agreement provided by your District Association.

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Page Layout for Manual

Function Notes: identifying information provided on the Screen Shot.

Area for your own notes!

Introduction: To the area you will be working in.

Navigation: How to get to this specific area from the Registration Menu.

Process: A prompt to each process that can be run from this page and how this can be done.

Overview of Registration Workshop

The most important portal in AIMS, is Registration. This portal is the place to conduct and complete your organization's registration, registration of individuals, organize your registrations by placing players and team officials on teams, update their contact information, and create reports.

The information from this portal is provided to the central database and parts of it are shared with the larger system providing details to other portals. For example, teams and team members in the Competitions portal are ready for scheduling and reports from this portal will link those members to the Discipline portal. Suspensions will affect registration and competition, and so on.

Learning Objectives for Candidates

- As an instructor for the AIMS Registration Module it is important that the learners understand what they will be able to achieve by the end of the workshop. At every opportunity learners should be encouraged to practice within the portal.

- Instructors will be provided with a script to demonstrate the functionality of each area.

- Emphasize to learners that by the end of the session they will be able to:

    - Register members to a club
    - Set up programs
    - Register Players, Coaches, and Administrators
    - Set up teams and assign personnel to teams

- Learners can use the shaded margin to write any additional notes they feel are necessary. For Instructors this shaded area will hold key information and commonly asked questions that may prove useful during each session.

- Refer the Users regularly to the page in the manual

- Instructors will be provided with a script for practical application

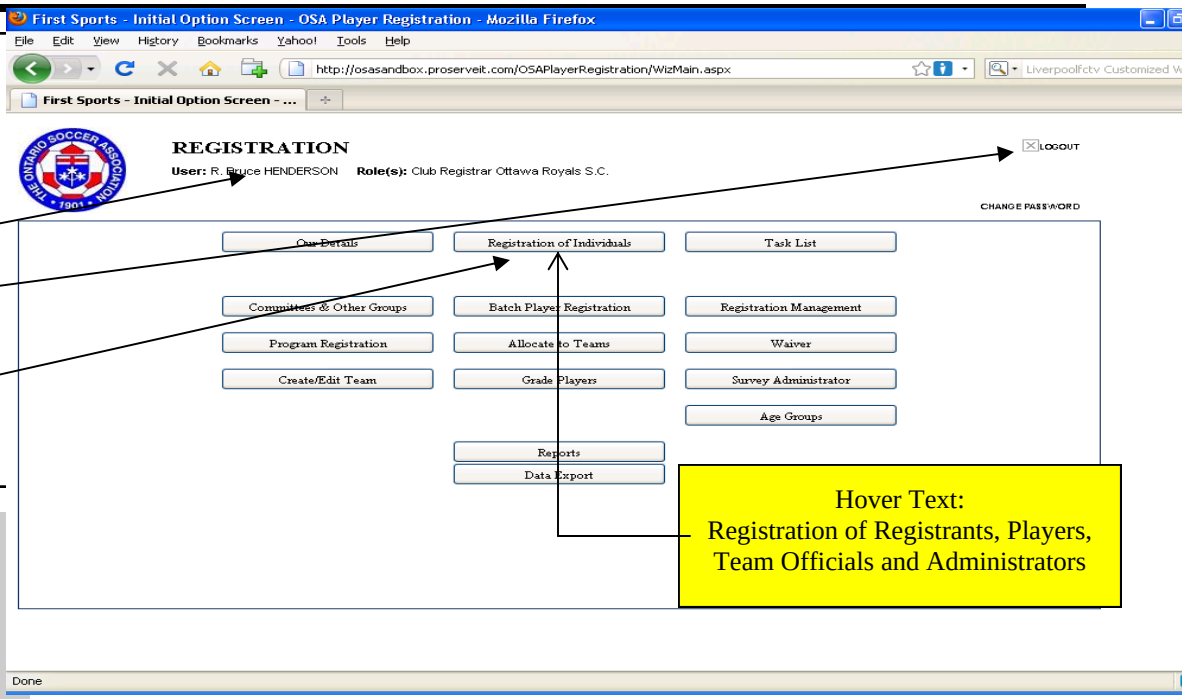
- Learning can be tested at the end of each section by a brief question and answer session at the end of each page.

- Encourage learners to ask questions or ensure they know where to go if they have questions in the future. This information is available at the front of their User Manual.

The Registration Portal

Function Notes

1. Username and Roles
2. Logout and Change Password links
3. Registration Portal



During the training sessions the user will have to log in twice. When 'live' it will only be necessary to log-in once.

Advise Users that information about changing passwords will be provided at a later date.

In the menu of the Registration Portal, if you hold your cursor over a function button, you see the "Hover Text" which provides an explanation about the function performed by clicking on that button. Demonstrate the "Hover Text" to the participants.

Press F11 to increase the view displayed on your monitor.

Introduction

The Registration Portal is your central point from which all areas of the Content Management System (CMS) can be accessed. Refer to the image and bullets below to understand where different areas of the CMS are located.

Holding the cursor over each Function Button will reveal a hover text that explains the functionality of that button.

How to access the Registration Portal

Follow the instruction on Page 2, 'How To Start'.

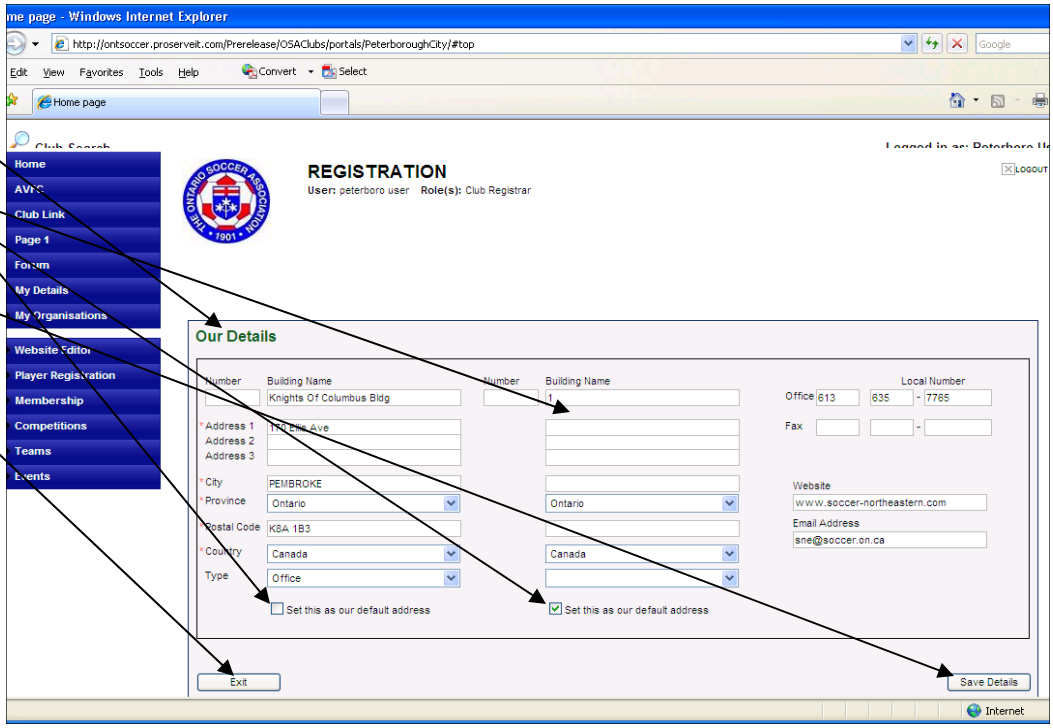
Process

- After logging into the Registration Portal you may:
  - Start a registration process
  - Change your password
  - Logout of the database

Our Details

Function Notes

1. Organization's "Contact Details"
2. Secondary Address
3. Setting "Default Address"
4. Save button
5. Exit button



This is the starting point for users to begin uploading data. It is ESSENTIAL that they understand the importance of correct data when entering information for their club. This is because each portal talks to each other portal and so if data is incorrect then the integrity of the database is weakened.

Stress the importance of organizations keeping mailing addresses, phone numbers and email addresses up-to-date. The OSA needs to communicate to Clubs and Leagues by regular mail and email.

Note that the field for "building name" is being removed.

Introduction

This will explain how to update the contact details for your organization

How to access this Function

From the Registration Portal click on the 'Our Details' button

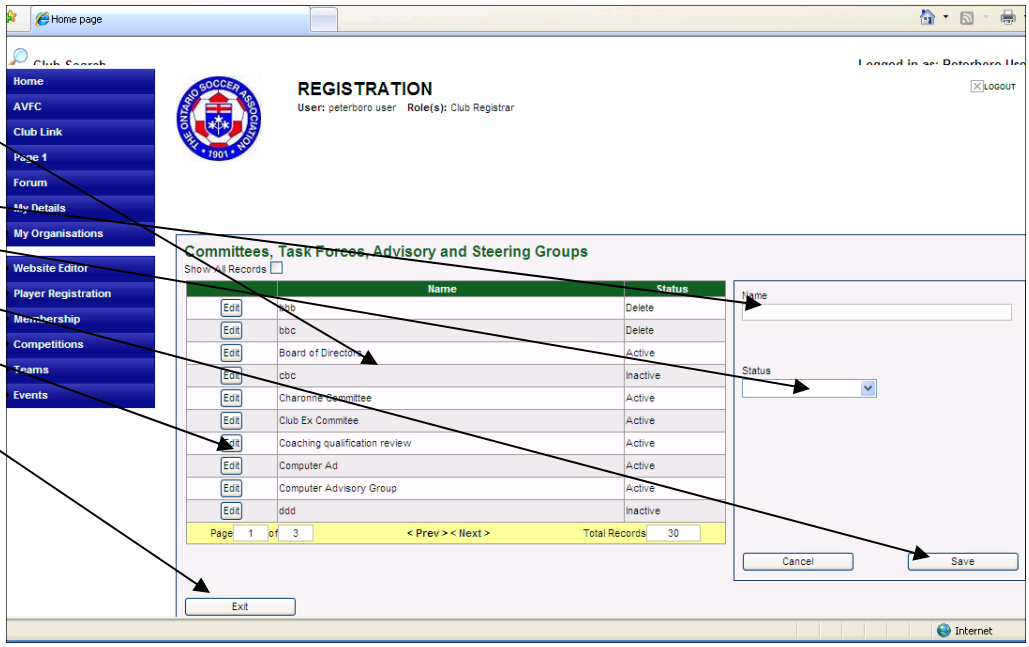
Process

1. Make the appropriate changes to your organization's contact details by updating each field
2. You may provide a secondary address
3. Set the 'Default Address' by clicking the appropriate box
4. Click on the 'Save Details' button
5. Click on the 'Exit' button

Committees and Other Groups

Function Notes

1. List of existing Committees, Task Forces, Advisory and Steering Groups
2. New group entry field
3. Status of new group
4. Save button
5. Edit button
6. Exit button



Notes/Summary, Rules, Tips, etc

In this section the term Groups will be used to mean; Committees, Task Forces, Advisory and Steering Groups.

The groups must be setup before registering the Administrators as they are assigned into these groups as part of their registration process.

Marking a group as 'deleted' doesn't mean it will be removed when you exit out of the Registration portal. You should only delete a group if entered in error.

An inactive group should not be deleted but marked as 'Inactive' which will mean an individual cannot be added to it.

The list of groups can be sorted by name and status.

To refresh the list, exit function and re-enter.

Introduction

This will explain how to add Administrative groups to your organization such as Committees, Task Forces, etc

How to access this Function

From the Registration Portal click on the 'Committees and Other Groups' button.

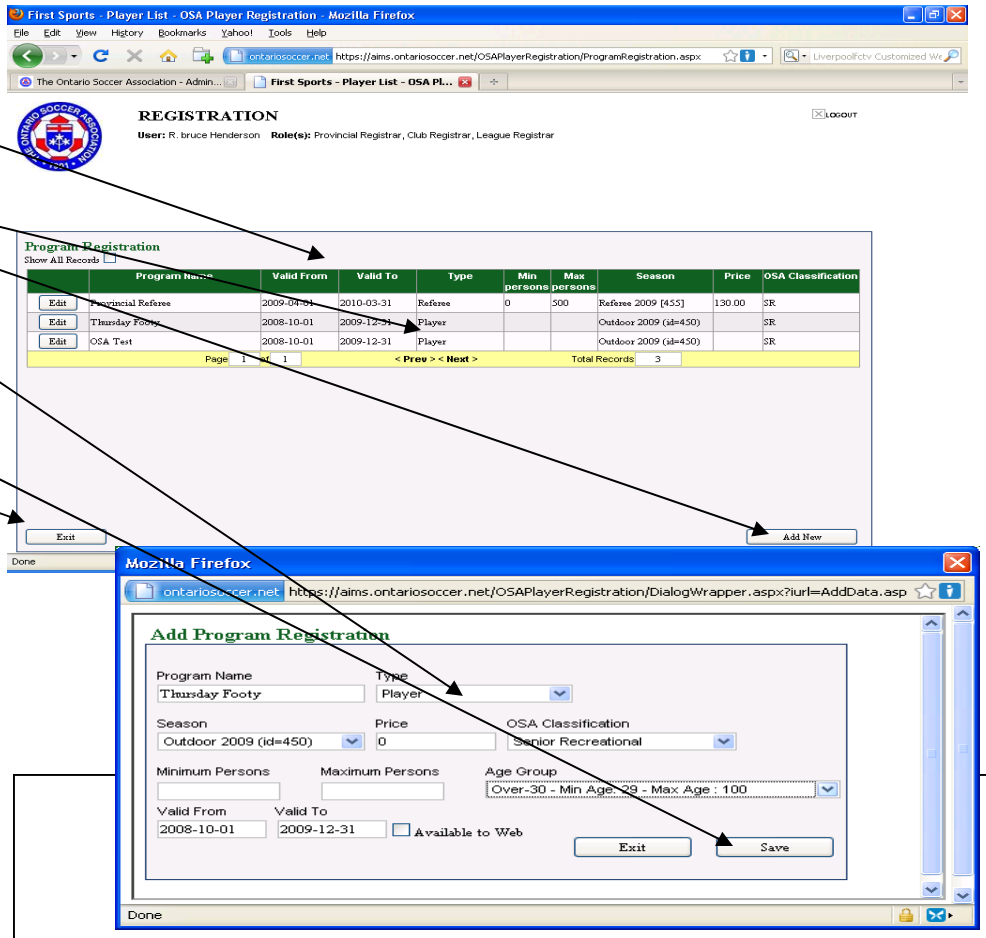
Process

1. Review the list of groups (Committees, Task Forces, Advisory and Steering Groups). The groups can be viewed by name or by status by clicking on the heading name.
2. Enter group name for new committee/group.
3. Set the 'Status' of new committee/group.
4. Click on the 'Save' button to add a new group
5. To Edit group name click on the 'Edit' button next to that group and then update the details and click the 'Save' button
6. Click the 'Exit' button when complete

Program Registration (Mandatory)

Function Notes

1. Club's Current Programs
2. Program Type
3. Add New Programs Button
4. Complete other fields
5. Save button
6. Exit button



Notes/Summary, Rules, Tips, etc

- Program Registration is mandatory in order to register players.
- In ITSoccerNet, *"Programs"* were known as *"Categories"* and the program description was limited to the category name. In AIMS, the Program description includes:
  - Program Name
  - Type
  - Season
  - Price
  - OSA Classification
  - Age Group
- *"Minimum Persons"* and "*Maximum Persons*" are optional fields.
- If there is no price, you must enter "0"
- Each program can be linked to club website through the *"Available to Web"* check box.
- If it is a Player Registration Program, the Type must be *"Player"*.

Introduction

- Program Registration can be done for the following programs:
  Player Registration
  Other Organization Activities
- In future, Program Registration will be categorized as player or other.
- By creating a program for Player Registration, the AIMS system will automatically populate the applicable fields within the Player Registration process.

How to access this Function

From the Registration Portal click on 'Program Registration'.

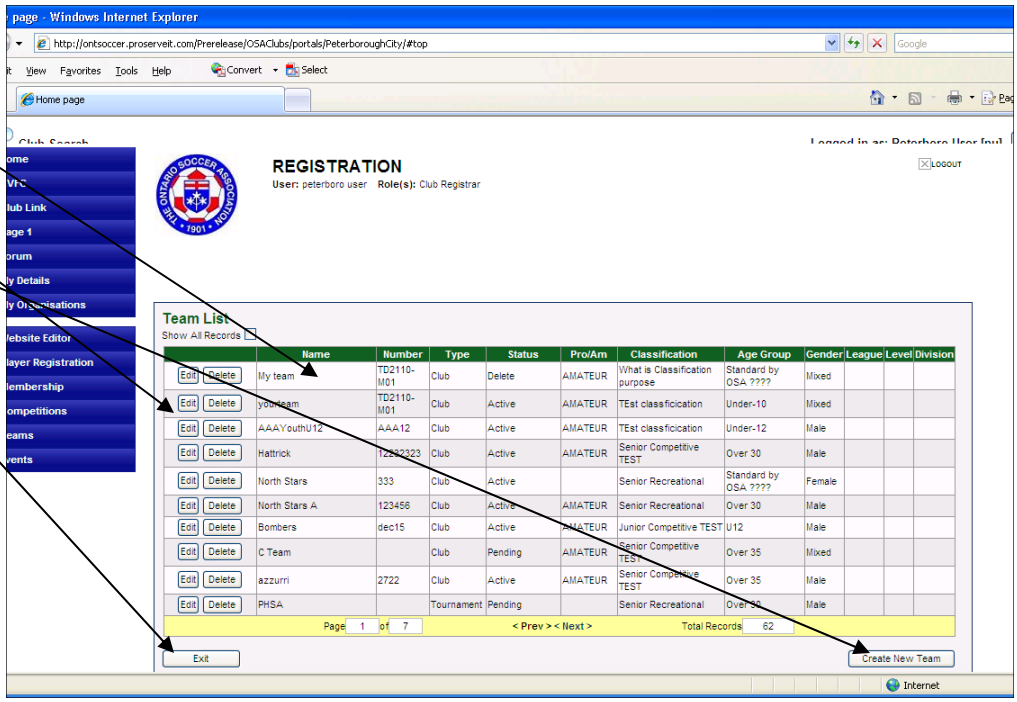
Process

1. Review the list of programs to see which programs are already registered.
2. Click on the *"Add New"* button to add a new program.
3. Completion of all fields is mandatory except for *"Minimum Persons"* and *"Maximum Persons"*.
4. If you are registering a player, you must choose *"Player"* in the drop down menu for *"Type"*.
5. After completing all mandatory fields, click on "Save" button.
6. When you have completed all of your program registrations, click on "*Exit*" button.

Create/Edit Teams

Function Notes

1. List of teams in club
2. Edit button
3. Create New Team button
4. Exit button



Notes/Summary, Rules, Tips, etc

- Teams and Programs must be in place before Players and Team Officials can be assigned to them
- Teams do not have to be created season after season as in previous registration systems, they can be updated to reflect the current teams change in age or left alone to be reused again with a new group of players.
- Deletions should only be used for teams created in error
- The Team Type is being removed.
- You can sort the teams by clicking on the "Name" heading.

Introduction

This will explain how to create and edit teams for your organization

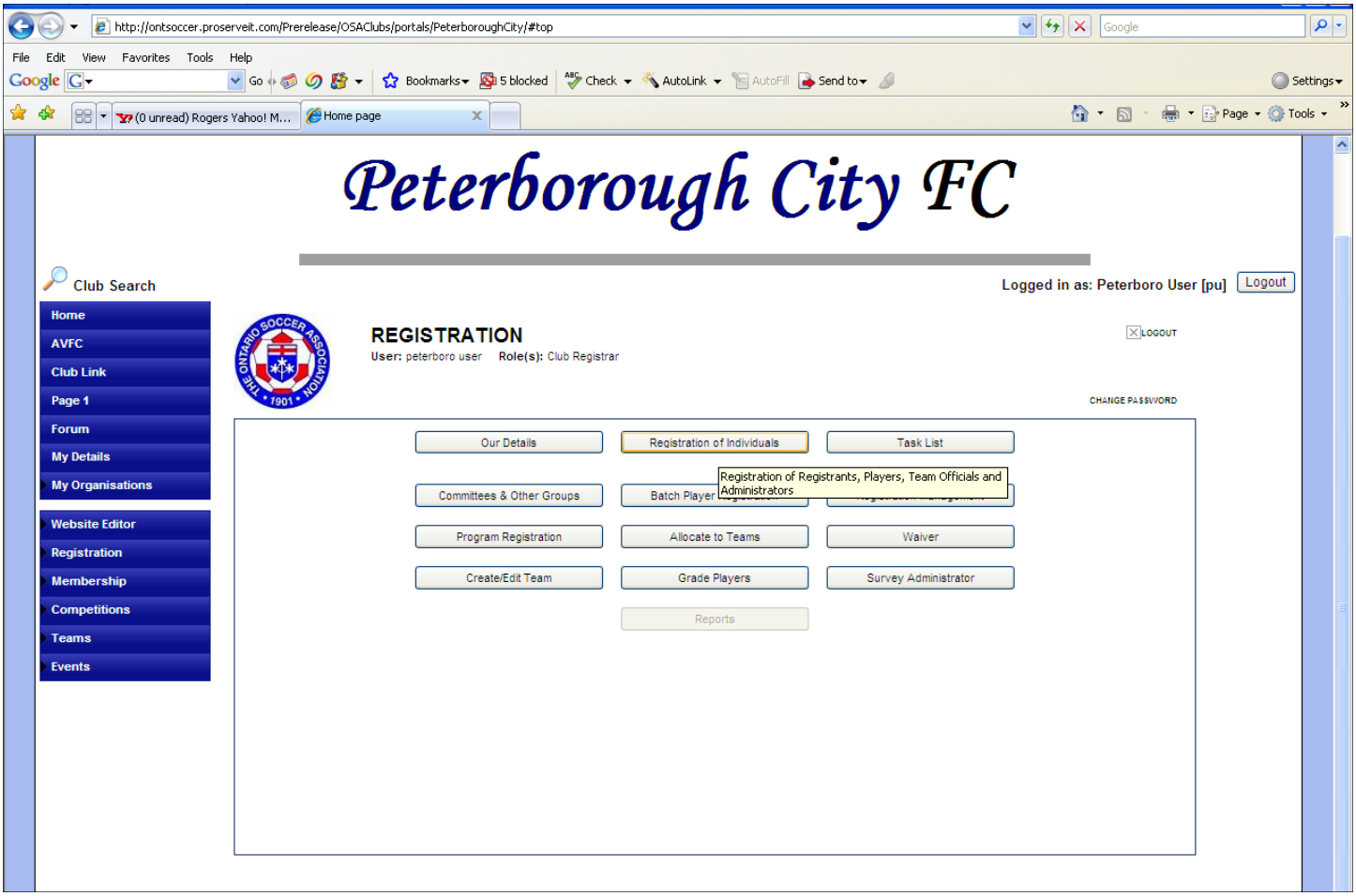
How to access this Function

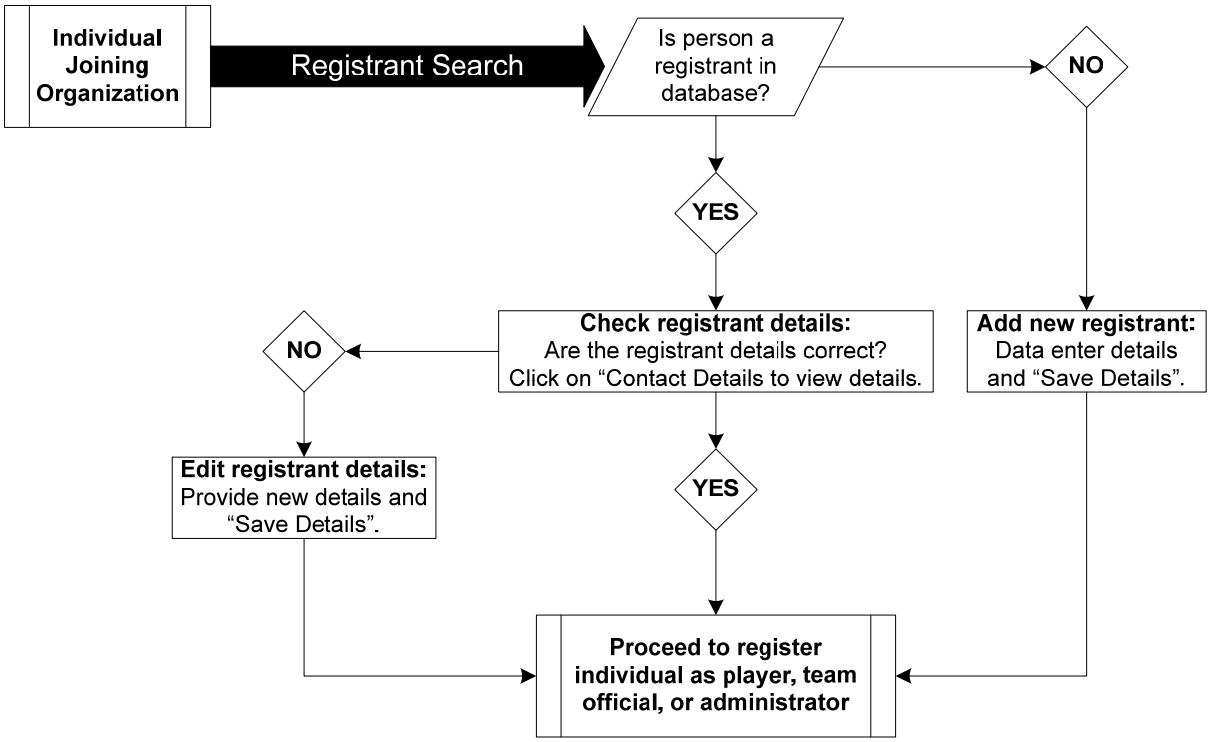
From the Registration Portal click on the 'Create/Edit Team' button.

Process

1. Review the list of existing teams within your club.
2. Select "editing" or "deletion" as necessary. If you select delete, it will only change the status to delete but will not actually delete the team.
3. Click on the 'Create New Team' button if you need to add a team, a new window will open:
    - Fill in the 'Team Name' and 'Team Number' fields
    - * Note: Teams should be individualized by using the second portion of the "registration number" field rather than the "team name" field. For instance, all teams with a club could be call ed "XX S.C. Flying Eagles" and then the birth year 1999 boy's team could be coded as (registration number)- 99b. This distinction would then stay in place for the entirety of that team's playing career with the club.
    - Select from the drop down lists to choose the 'Team Type', 'Classification', 'Age Group', 'Gender'.
    - Click the 'Save' button
4. Click on "Exit" button when complete.

Registrant Registration Process

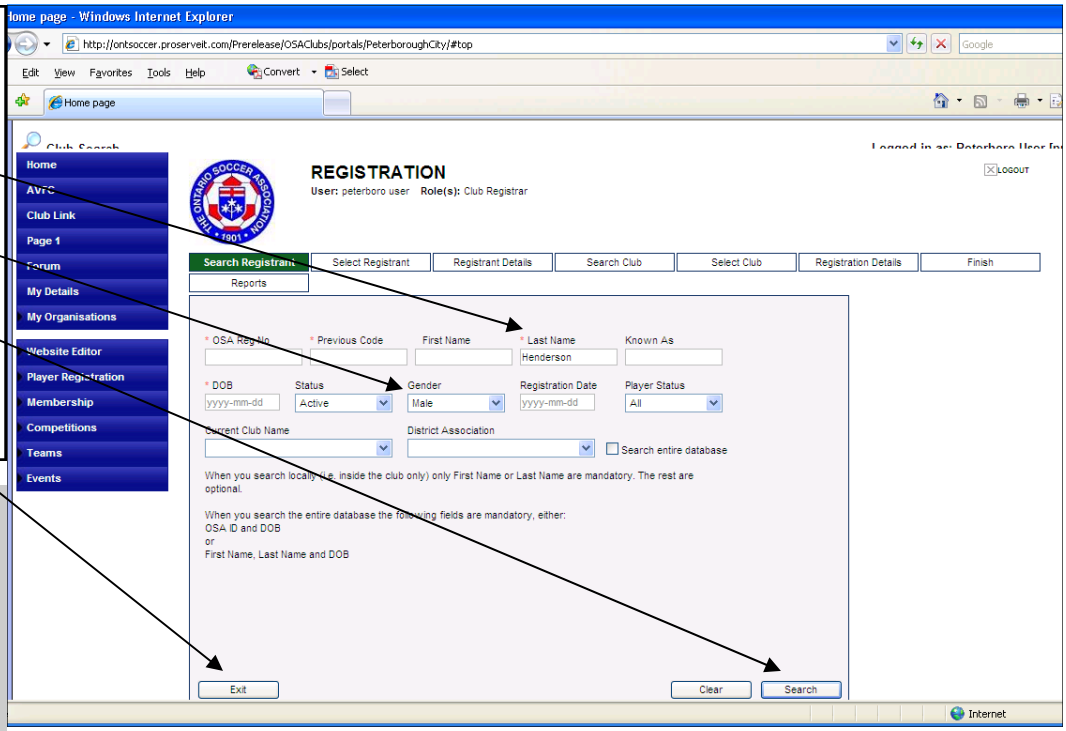




Registrant Registration (Search)

Function Notes

1. Last name of person
2. Select gender
3. Search button
4. Exit button



Notes/Summary, Rules, Tips, etc

- Instead of clicking the Search button simply press the Enter key on your keyboard to activate the search
- Press Tab to move between fields rather than pointing and clicking your mouse to advance from one field to the next
- In the training environment you can perform a search by last name only. When the system goes live, a local search (ie., the Club's dB) will consist of any one of first name, last name, known as, or dob. A search all (ie., the entire OSA dB) will consist of either an exact match of the OSA Registration Number + dob OR an exact match of the first initial (or more), last name + dob.

Introduction

This area allows you to search for an individual by Name, Date of Birth or OSA Registration Number.

How to access this Function

Select the 'Registration of Individuals' option from the Registration Portal.

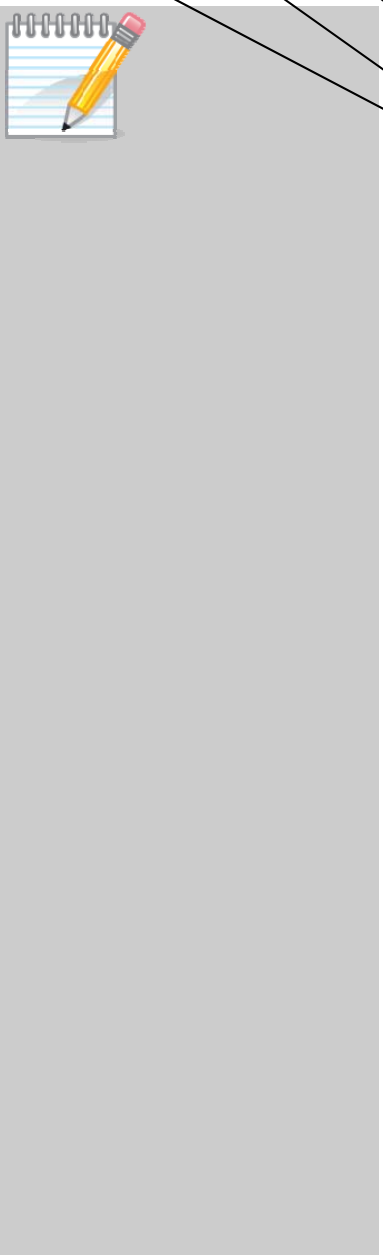
Process

1. Type in last name of person being registered.
2. Select "Gender" (NOTE: If the person is a female, make sure that you change the gender to "Female".
3. Click on the "Search" button
    - If registrant's record is found, click the 'Select' button next to the matching member
    - If search result is "No Records Found", click on the 'Add New' button to add a new member to the database
    - Key in person's data and then click on "Save" button to register new Registrant
4. When completed, click on the "Exit" button.

Add New Registrant Registration

Function Notes

1. Results of search for individual
2. Add New Registrant button
3. Back button to start new search
4. Exit button
5. Complete all applicable fields
6. Save Details
7. Exit



Introduction

If, after searching, you do not find the registrant you are seeking you can add a new registrant to the database

How to access this Function

From the Registration Portal select 'Registration of Individuals'.

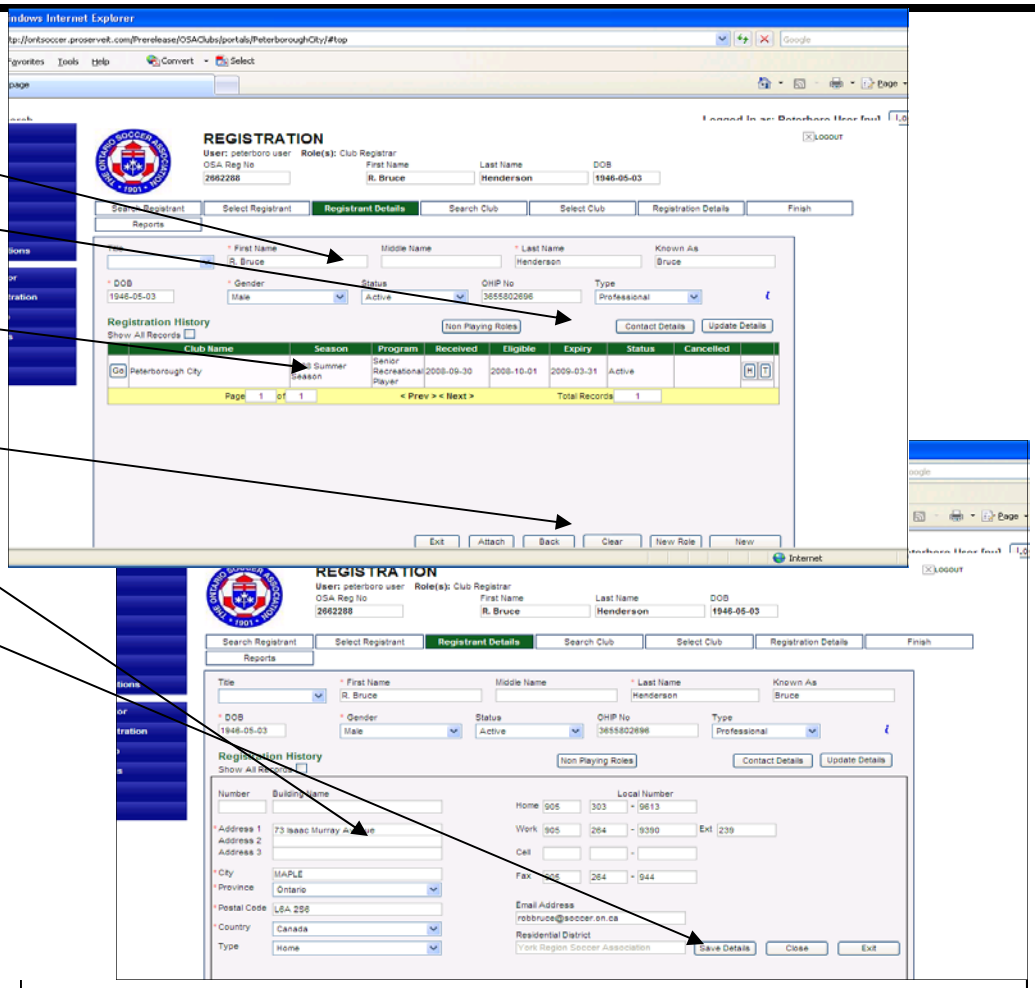
Process

1. Complete Search as per page 10.
2. If the individual is not registered in the organization's database, the "search result" will be "No Records Found"
3. Click on the "Add New Registrant" button.
4. Complete all required fields.
5. Click on 'Save' button
6. To exit function, click on the "Exit" button

Edit Registrant Registration Details

Function Notes

1. Personal Details
2. Buttons for Non-Playing Roles, Contact Details, and Update Details
3. List of registrations (changes depending on selection in Function 2, above)
4. Action buttons (Exit, Attach, Back, Clear, New Role, and New (player registration)
5. Contact Details
6. Save button after editing details



Notes/Summary, Rules, Tips, etc

Telephone numbers will jump across boxes automatically so you don't need to tab across.

Stress the importance of keeping each registrant's contact details up to date. Once fully operational, the AIMS program will offer a communications system that has the potential to reach every registrant in the database regarding competitions, discipline, surveys, etc.

Introduction

The information for each registrant should be reviewed and updated. This will explain how that is accomplished.

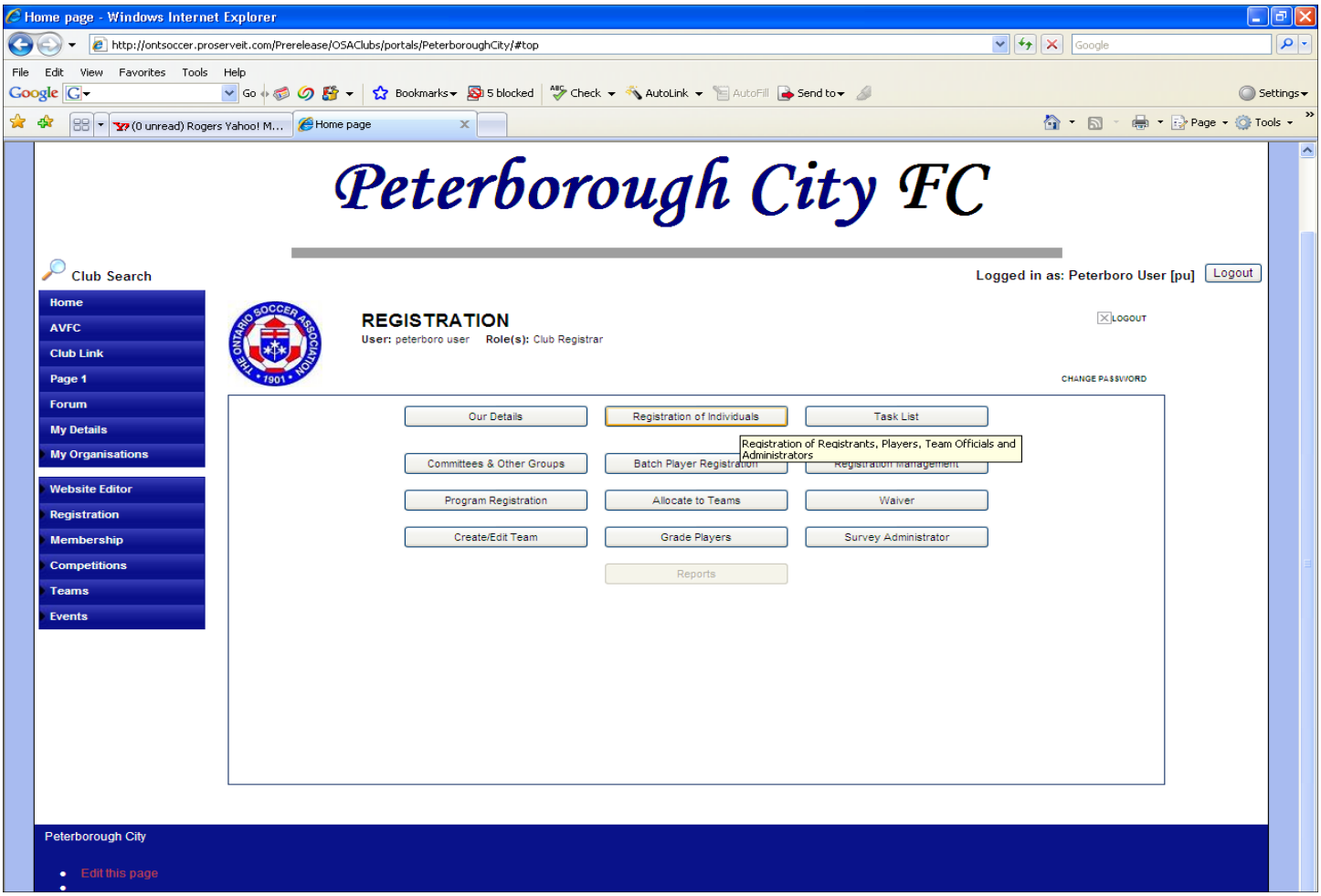
How to access this Function

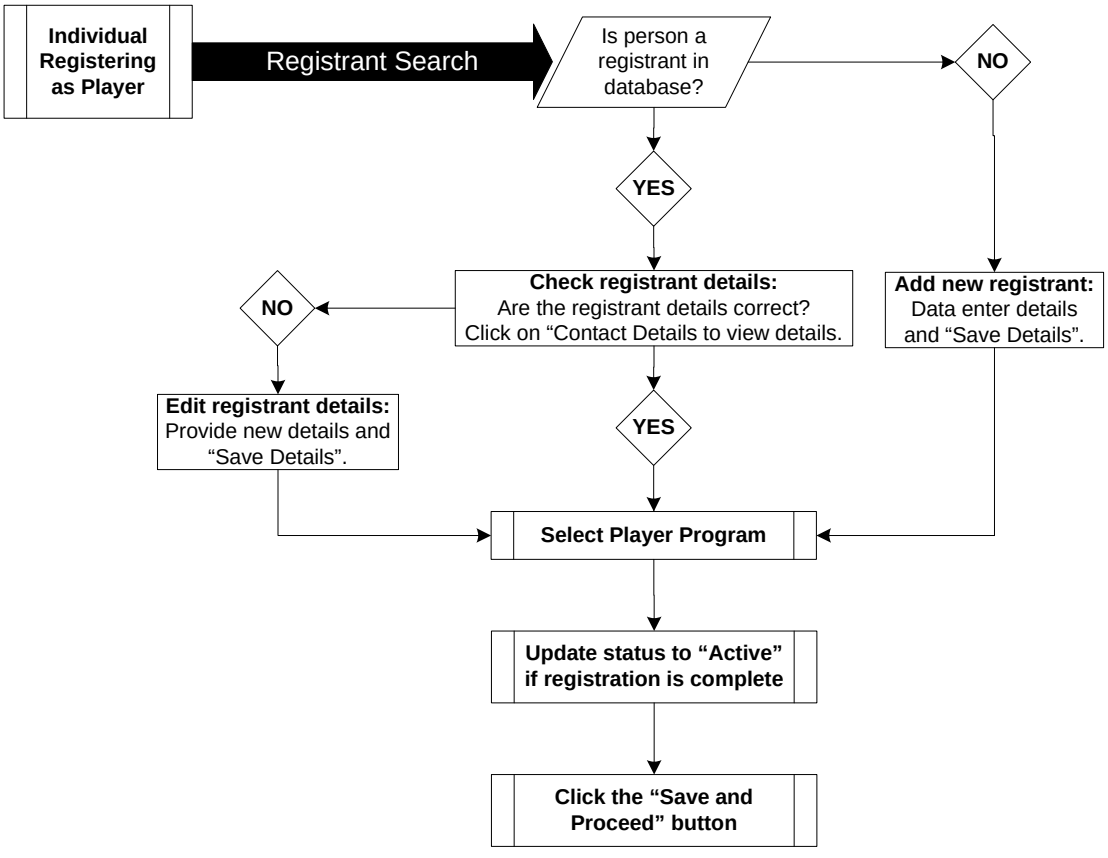
After adding a new registrant or after selecting the correct registrant from a list of names you will be presented with a page listing Personal Details and the individuals registration history. You will need to click on the Contact Details button. If you added the registrant this step is most likely unnecessary.

Process

1. Enter "Personal Details" for new registrant or update "Personal Details" for existing registrant.
2. Review registrant's record by clicking on buttons for: Non-Playing Roles, Contact Details, and Update Details
3. Access and review the previous registrations of registrant.
4. Options available for next step: Exit, Attach, Back, Clear, New Role, and New (player registration)
5. If registering new registrant or editing existing registrant, enter or revise the "Contact Details".
6. Click on "Save" button after entering details or editing details.

Player Registration Process





Register as Player

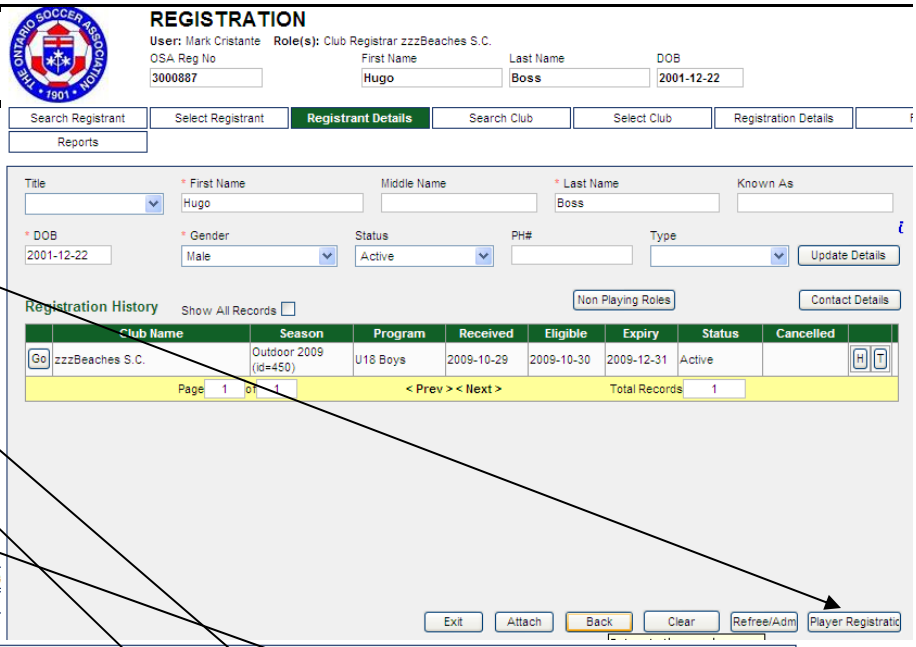
Function Notes

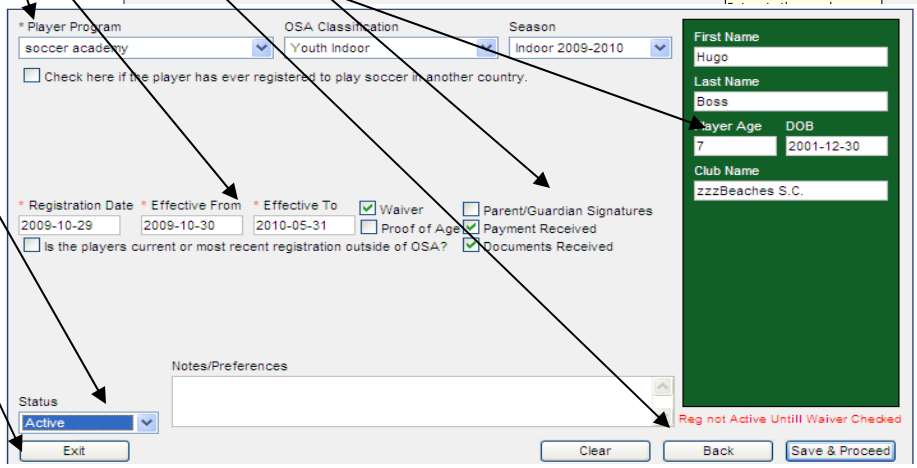
1. Player registration button
2. Player Program Field
3. Check boxes for documents required for registration
4. Clear, Back, Save & Proceed Buttons
5. Registration, Effective From and Effective To dates
6. Summary of Registrant
7. Status button
8. Exit button

Notes/Summary, Rules, Tips, etc

If you are registering a new registrant as a player you must complete and save the Player Registration in order for the new Registrant Registration to be saved. If there is something missing in the Player Registration it is better to set the Status as 'Pending' rather than just exit.

Checking the "Documents Received" box may be useful in order to check which players have not been assigned to a team and why not.





Introduction

This will explain the process for registering a registrant as a player.

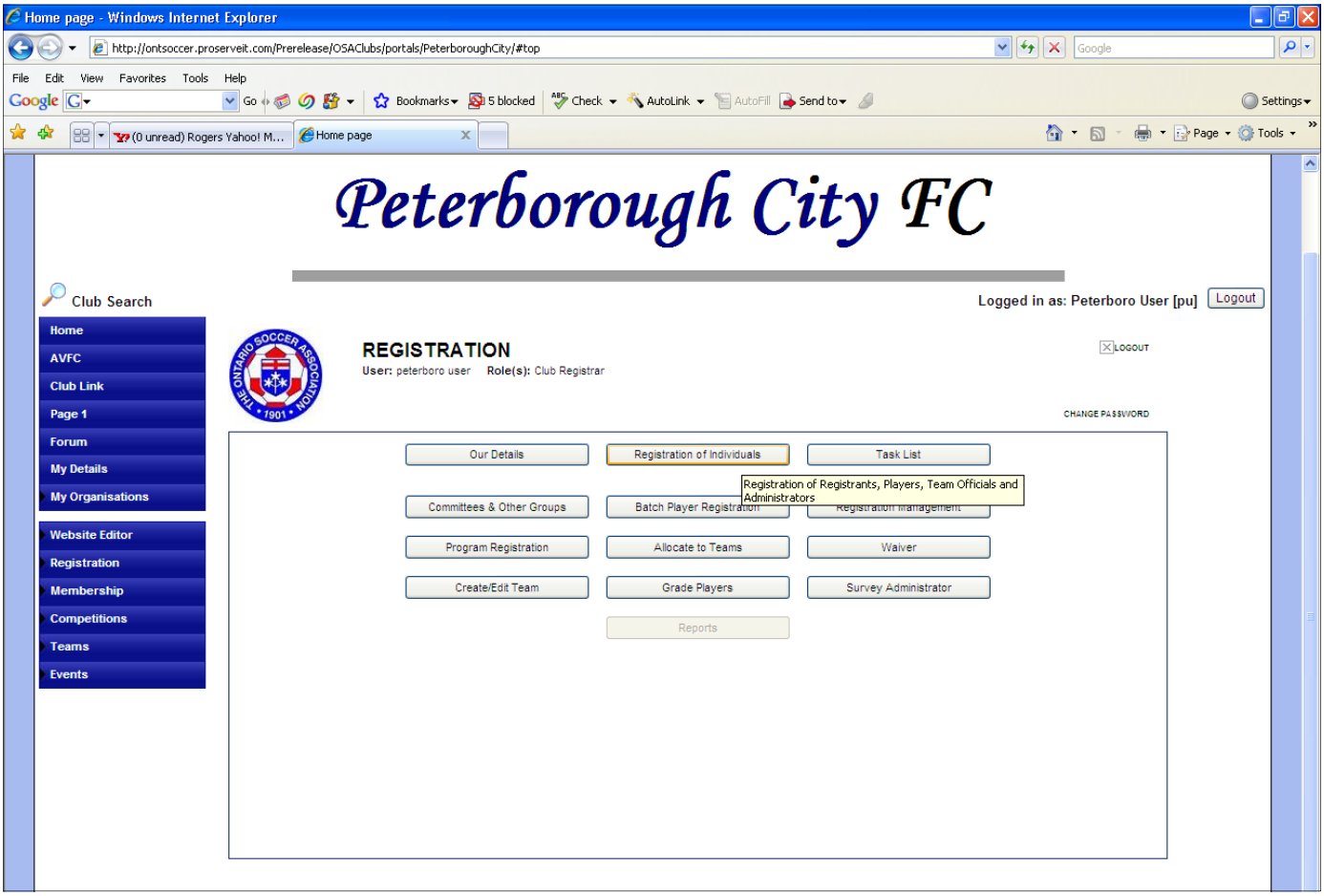
How to access this Function

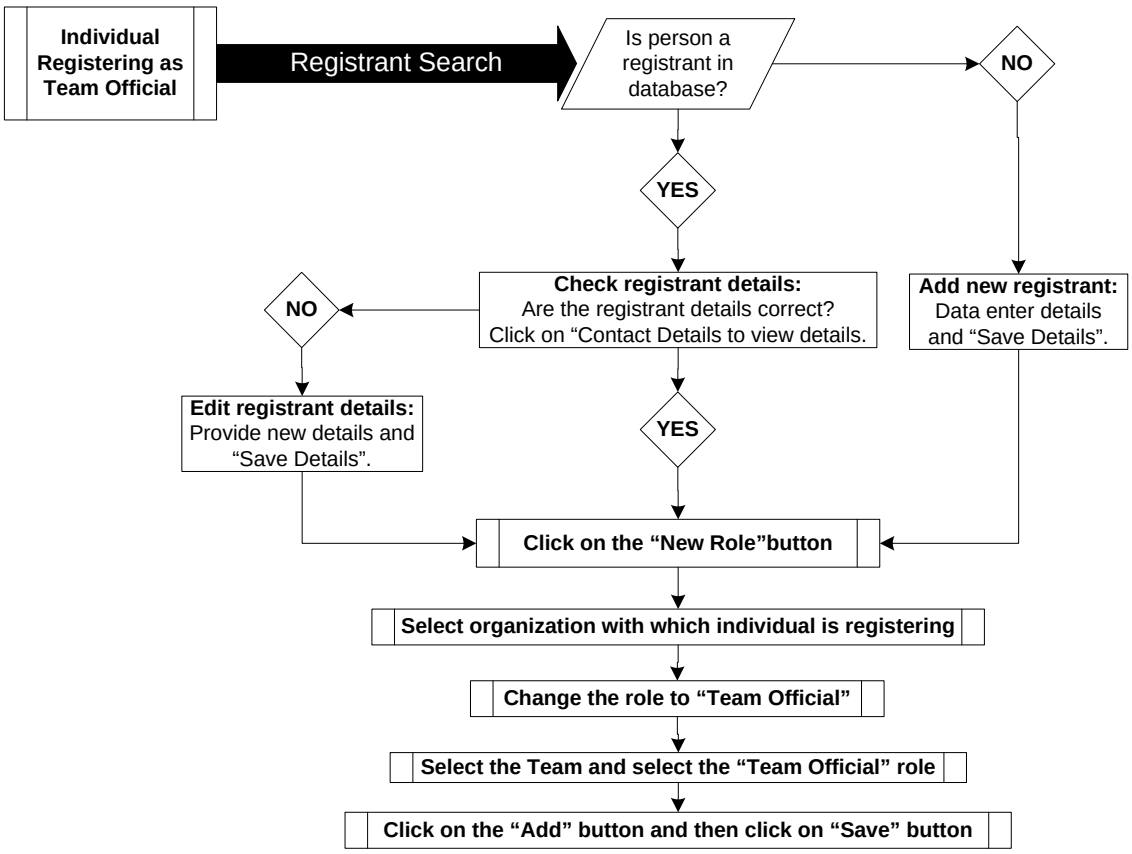
From the *'Search Results'* window select the individual to be registered and click on the *'Player Registration'* button.

Process

1. Perform a Registrant Search as per page 10
2. If person not in database, register as New Registrant as per page 11
3. Select the Registrant and click on 'New Registration' button
4. Select 'Player Program' and the 'OSA Classification' and 'Playing Season' will automatically update.
5. Optional: click the check boxes in the Documents Received area for your own records, These do not affect the business rules of the database but provide the Club User with a good checklist of documents required and received for registration.
6. The Registration, Effective From, and Effective To dates are updated automatically.
7. Update the 'Status' to 'Active' if registration is fully completed.
8. Click 'Save and Proceed' button to continue, or clear, or go back to previous screen.
9. View registration summary after registration is saved.
10. When completed, click on the "Exit" button.

Team Official Registration Process

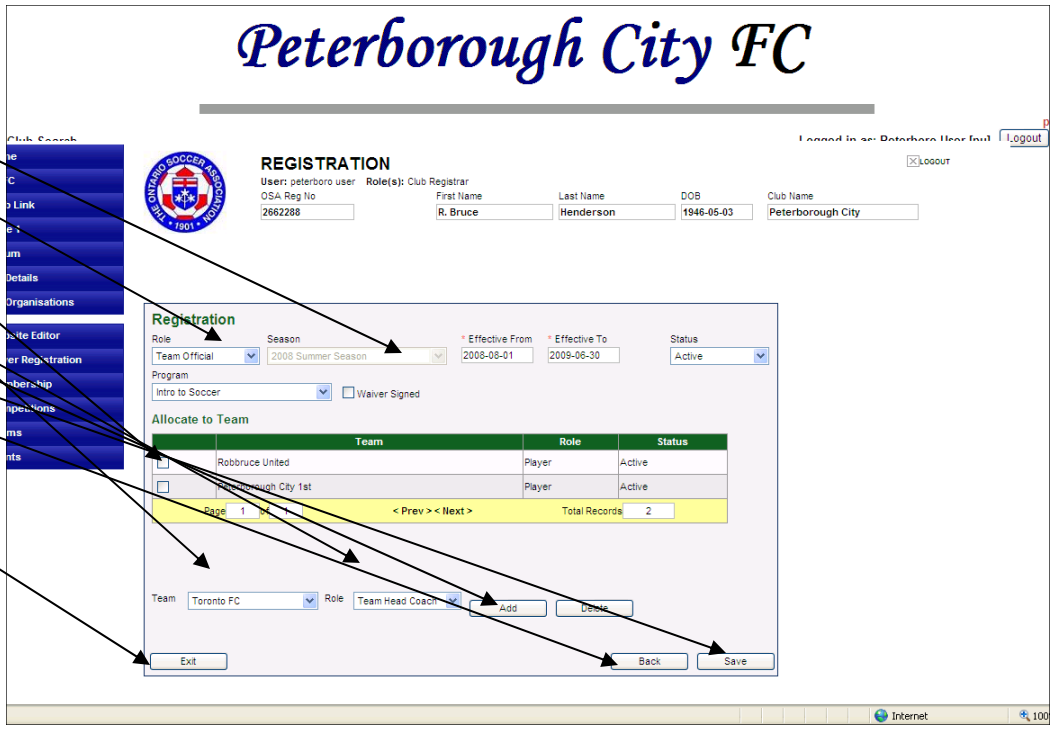



Individual Registering as Team Official
Registrant Search
Is person a registrant in database?
NO
YES
Check registrant details:
Are the registrant details correct?
Click on "Contact Details to view details.
NO
Add new registrant:
Data enter details and "Save Details".
Edit registrant details:
Provide new details and "Save Details".
YES
Click on the "New Role"button
Select organization with which individual is registering
Change the role to "Team Official"
Select the Team and select the "Team Official" role
Click on the "Add" button and then click on "Save" button

Register as Team Official

Function Notes

1. Registration Season
2. Non Playing Role
3. Allocation To Teams History
4. Team Allocation
5. Role on Team
6. Add button
7. Save button
8. Back button
9. Exit button



Introduction

This will explain the process for registering an individual as a Team Official (including Coach, Assistant Coach, Manager and Assistant Manager)

How to access this Function

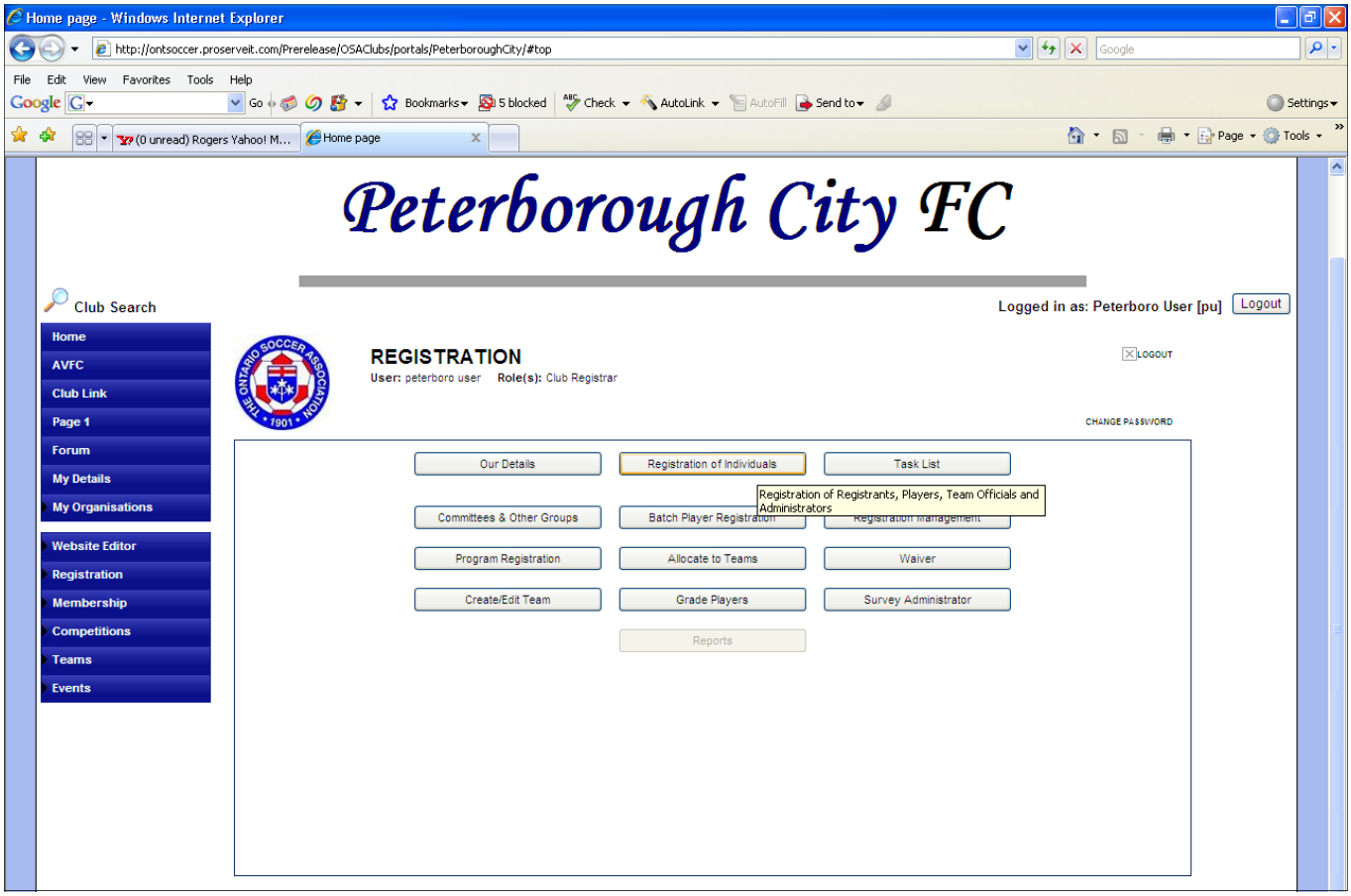
From the Registration Portal click 'Registration as Individual' and then search for the individual. This 'Registration Details' view (above) now allows you to either view 'Non Playing Roles' or to add a 'New Role'.

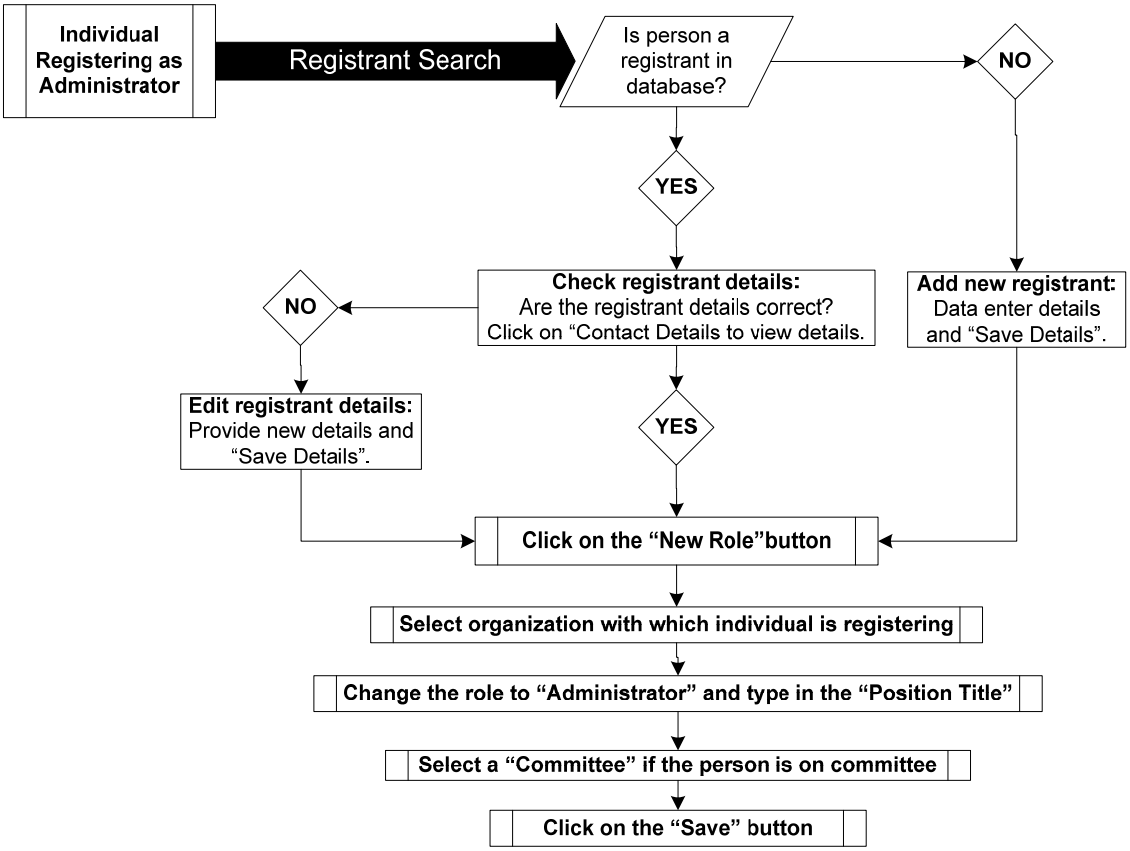
Process

After clicking on the 'New Role' box to perform "Non Playing Role" registration and after selecting the Organization to which this individual will be registered:

1. Select the season to which this registration will apply
2. Change the Role to Team Official
3. View Registrant's "allocation to teams" history
4. Select the Role on the Team: existing team or chose from dropdown menu
5. Select the role for the team to Team Head Coach, Assistant Coach, Team Manager or Assistant Manager
6. Click on the Add button (to remove a role check the box and click 'Delete' button)
7. Click on the "Save" button to save "Team Official" registration.
8. Click on the "Back" button if you want to go back to previous view.
9. When completed, click on the "Exit" button.

Administrator Registration Process



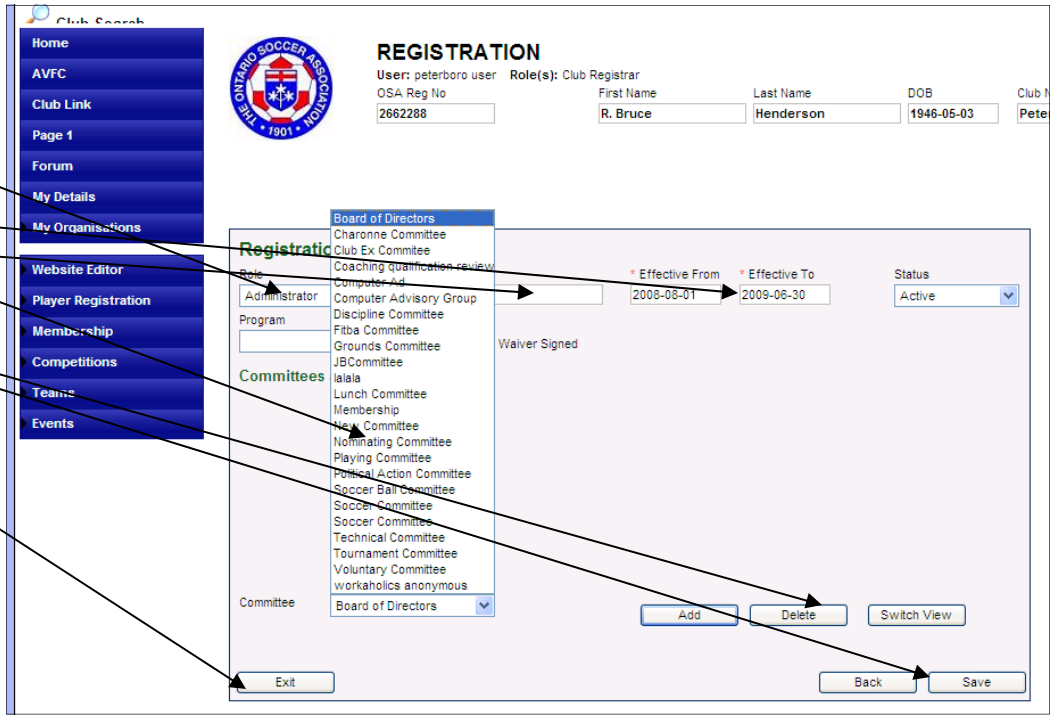

Individual Registering as Administrator
Registrant Search
Is person a registrant in database?
NO
YES
Check registrant details:
Are the registrant details correct?
Click on "Contact Details to view details.
NO
Add new registrant:
Data enter details and "Save Details".
Edit registrant details:
Provide new details and "Save Details".
YES
Click on the "New Role"button
Select organization with which individual is registering
Change the role to "Administrator" and type in the "Position Title"
Select a "Committee" if the person is on committee
Click on the "Save" button

Register as Administrator

Function Notes

Registration Dates

1. Administrator Role
2. Effective From and Effective To Fields
3. Position Title
4. Committee Selection
5. Add, Delete, and Switch View buttons
6. Back and Save buttons
7. Exit button



Notes/Summary, Rules, Tips, etc

- Committees and Groups need to be setup prior to completing this task.
- In training environment, the User must select organization to register administer but, in live environment, the administrator registration will go directly to the club.
- **DO NOT** choose Coach from the Role drop down menu. Coaches should be registered under Team Official. Refer to Page 16.

Introduction

This will explain the process for registering a registrant as an Administrator

How to access this Function

From the Registration Portal select 'Registration an Individual'. From the resulting search for an individual the 'Registrant Details' window will open. Click on the 'New Role' button

Process 1—Add a Role

1. Change the Role field to Administrator.
2. Update the Effective Dates of registration, if necessary.
3. Fill in the position title of the person in this role.
4. Select a Committee/Group in the Committee field pull down, if necessary.
5. Click on the "Add" button to add this role or "Delete" button to delete this role.
6. Click on the "Save" button to save the record or the "Delete" button to delete record.
7. When completed, click on the "Exit" button.

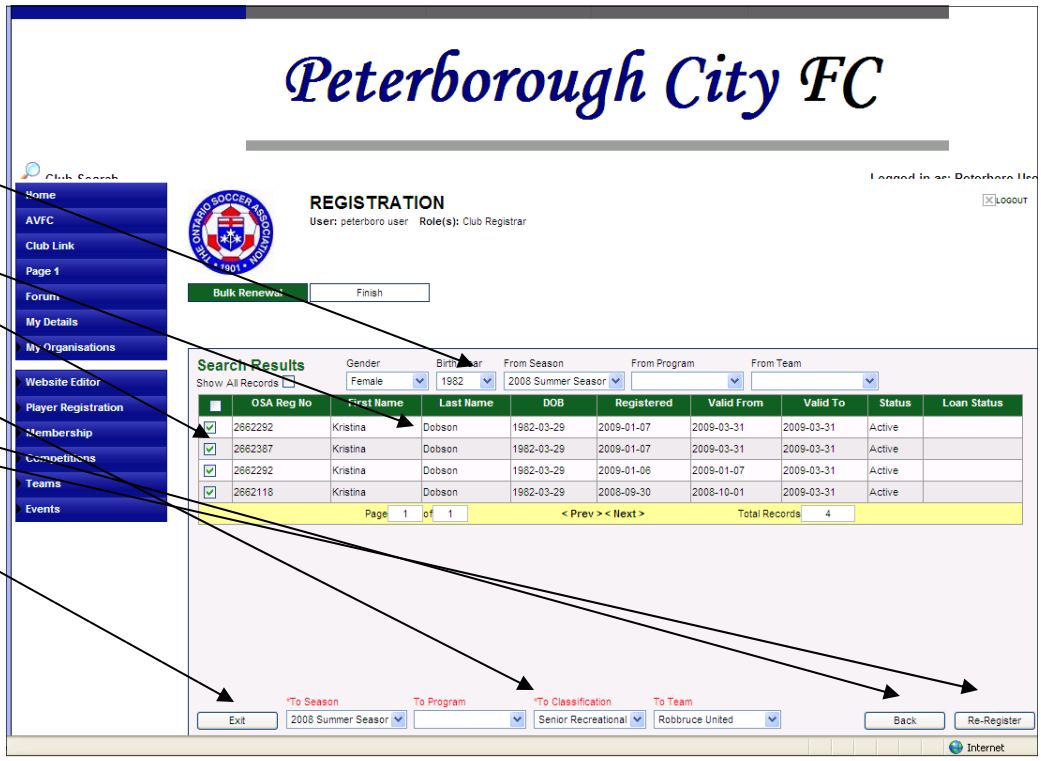
Batch Player Registration

Function Notes

1. Filter menus (players, Season, Program, Classification) to limit visible players
2. List of Players
3. Select players being registered in batch
4. Select Season, Classification and Team to which players are being registered
5. Back button
6. Re-Register button
7. Exit button

Notes/Summary, Rules, Tips, etc

If there are problems with any of the registration an exception report will be generated immediately and provide you with an update on what issues came from your registrations in the form of a CSV file which will open in Excel or other spreadsheet/database programs.



Introduction

This will explain the process for registering a returning group of players into a new season

How to access this Function

From the Registration Menu click on the Re-Register Players button. Select the organization to which the players will be registered.

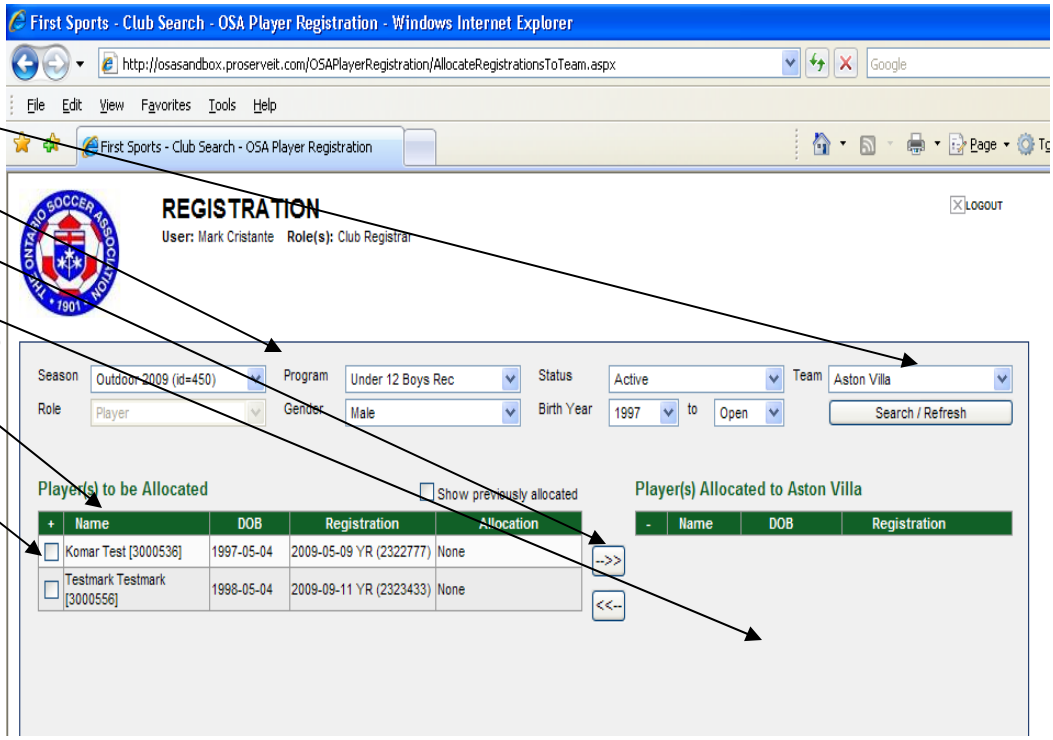
Process

1. Select from the filters (gender, birth year, from season) to select a specific group of players to be registered as a batch.
2. View the list of players selected based on the above filters.
3. Click the check box on the left side to select the registrants that you would like to register as a player using batch player registration.
4. Select the To Season, To Program or To Classification and optionally select the Team to which you would like to register the selected registrants.
5. Click on "Back" button to go back to previous view.
6. Click the Re-Register button to complete the process (If there is a problem an exception report will be generated immediately and provide you with an update of the issues arising.)
7. When completed, click on the "Exit" button.

Allocate Players to Teams

Function Notes

1. Drop down menu of Teams
2. Filters to identify available players
3. Move Player buttons
4. Players already assigned to the selected team
5. Available players
6. Check box to select players to be registered


First Sports - Club Search - OSA Player Registration - Windows Internet Explorer
http://osasandbox.proserveit.com/OSAPlayerRegistration/AllocateRegistrationsToTeam.aspx
File Edit View Favorites Tools Help
First Sports - Club Search - OSA Player Registration
REGISTRATION
User: Mark Cristante Role(s): Club Registrar
Logout
Season Outdoor 2009 (id=450)
Program Under 12 Boys Rec
Status Active
Team Aston Villa
Role Player
Gender Male
Birth Year 1997 to Open
Search / Refresh
Player(s) to be Allocated
Show previously allocated
Player(s) Allocated to Aston Villa
+ Name DOB Registration Allocation
Komar Test [3000536] 1997-05-04 2009-05-09 YR (2322777) None
Testmark Testmark [3000556] 1998-05-04 2009-09-11 YR (2323433) None
--->>
<<---
- Name DOB Registration

Notes/Summary, Rules, Tips, etc

- This is where the programs that were created earlier in the manual will help to simplify the registration process. This is because after selecting the season and program, the system will automatically filter to only those players whom are of age for the particular program and team. This will save a great deal of time in locating the players available to be added to the teams.

Introduction

This will explain the process for assigning a group of players to a team.

How to access this Function

From the Registration Portal click on the Allocate to Teams button

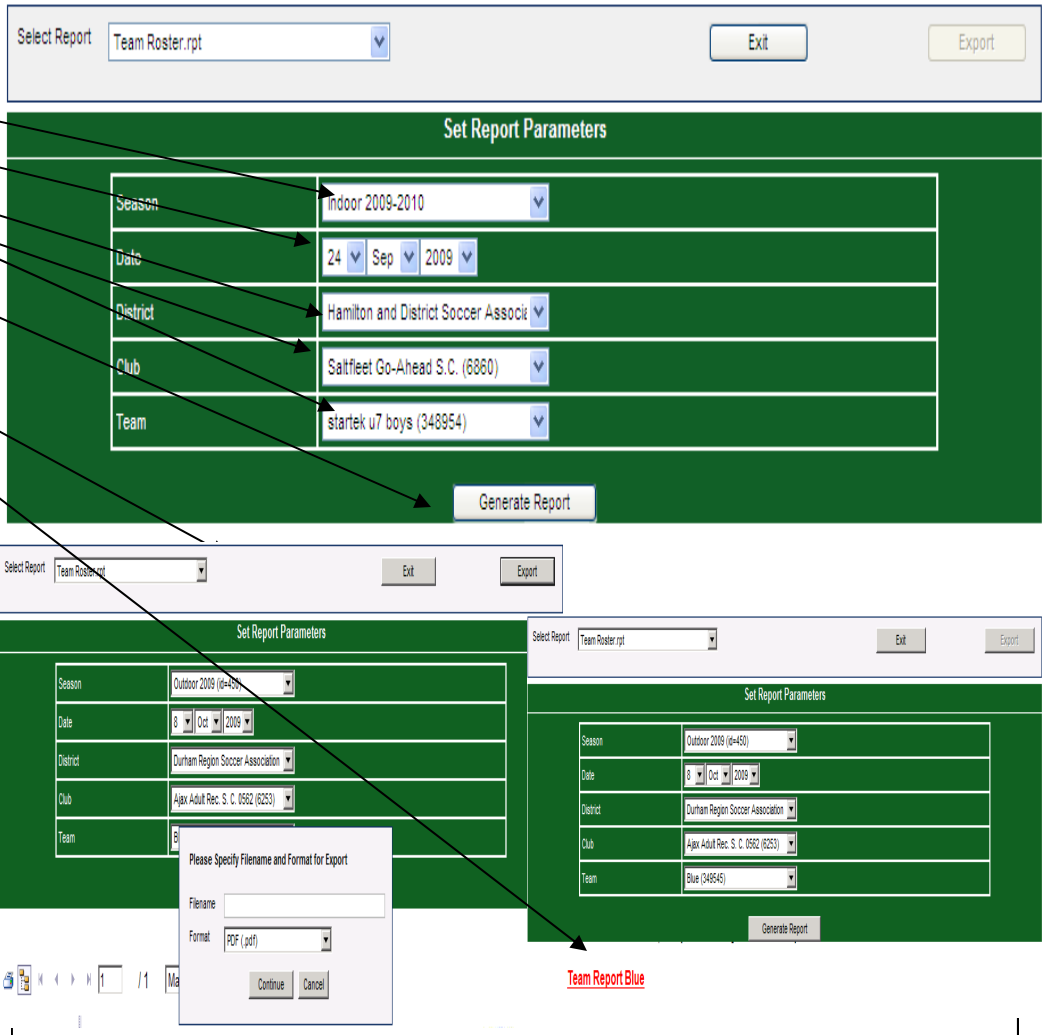
Process

1. Use the filters (season, program, gender, status & birth year) to narrow the list of players to the group that you wish to assign to team.
2. Use the filters to select the team to which players will be assigned.
3. View the players eligible to be assigned to team.
4. Click the check box to the left of each player that you wish to assign to this team .
5. Click on the appropriate 'move' button to move/remove players to or from team.
6. View players assigned to team.
7. Click on Validate Residency button to see that your non-senior teams meet residency requirements
8. Click the Exit button when complete

Reports

Function Notes

1. Current or future season
2. 24 hours in advance
3. Default District
4. Default to your Club
5. Teams available from within your Club
6. 'Generate report' button
7. Report View
8. Export Team Roster into A specific format



This will explain the process for creating a variety of Reports and a Team Roster.

How to access this function

From the Registration Portal click on the 'Reports' button

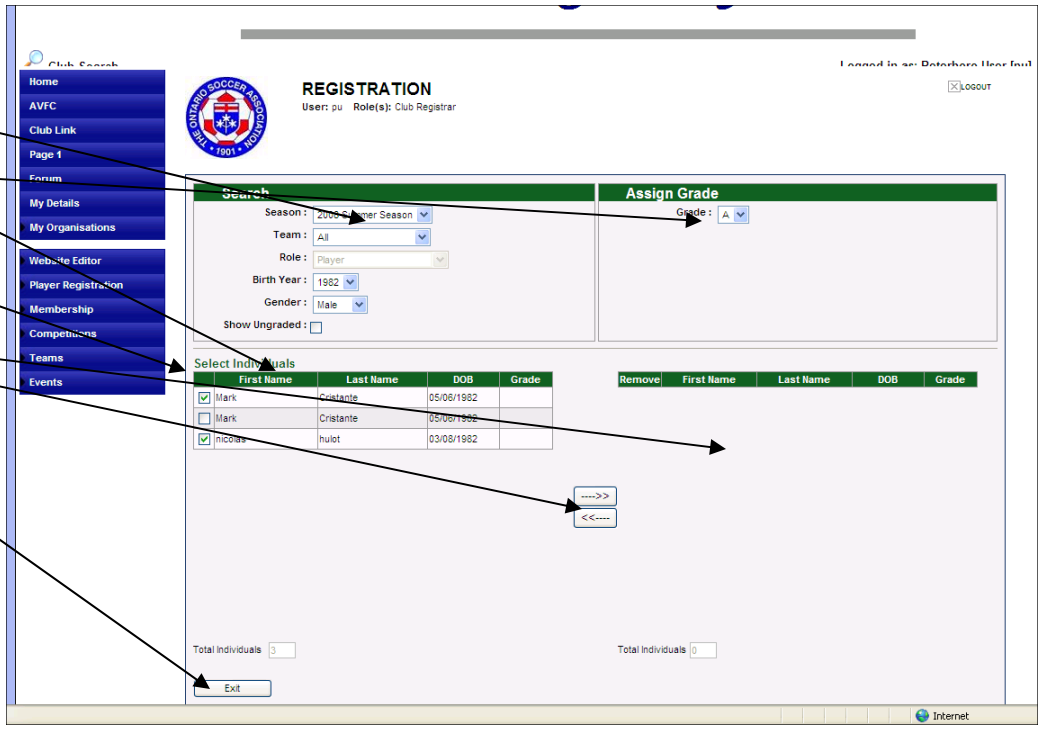
Process

1. From the 'Select Report' drop down menu identify the type of Report you want to run
2. Different reports require different levels of information. If an option is 'greyed out' then this is defaulted based on your User Level
3. For Team Rosters identify:
   - The Season
   - The Date (**IMPORTANT:** AIMS recognizes that Players aren't eligible to play until the day after they have registered so set the 'Date' for tomorrow)
   - Select your District
   - Select your Club
   - Select the Team from the dropdown options
4. A report will be generated showing Team Officials, Players and Effective Date when you click Generate Report
5. Click Export to export the report into another format; ie. Word, PDF, Excel etc. A box will appear for you to name the file and pick a format, then click continue.
6. Click on the Report Name you just created to continue to export.

Grading Players

Function Notes

1. Filters to limit players visible
2. Grade to be assigned
3. Available players to grade
4. Check box to select players to receive that grade.
5. Players that have been graded
6. Move Player Buttons
7. Exit button



Introduction

This will explain the process to rate the ability of your players.

How to access this Function

From the Registration Portal click on the Grade Players button

Process

1. Select from the filters (season, team, birth year and gender) to limit the group of players being graded.
2. Select a Grade you wish to assign to these players.
3. View the players available to be graded.
4. Click the check box next to each player that you wish to grade.
5. View the players who have already been graded (if any).
6. Click the appropriate arrow to grade players receiving this grade.
7. Click Exit button when you have completed your grading.

NOTE: The process can be repeated as often as required.

Task List

Function Notes

1. "Type" Drop down menu filter
2. Show All Records button
3. Registrant list with pending Data
4. Go button to Select record
5. Refresh Button
6. Exit Button

Introduction

This section will allow you to review all pending registrations. You will be able to categorize your search and then make changes to remove an individual from this list. The Task List allows you to review the total number of pending applications you have. Clubs should review this regularly to check information that needs updating.

How to access this Function

From the Registration Portal click on 'Task List'. You will be presented with a two drop down filters to limit search results.

Process

1. Select the type of pending registration records to be viewed.
2. Tasks can all be viewed regardless of type or date by checking the 'Show Al Records' box in both filters.
3. Review list of "pending" registrations.
4. An individual can be reviewed by checking the 'Go' box to the left of their name.
5. You have the option of refreshing view.
6. When completed, click on the "Exit" button.

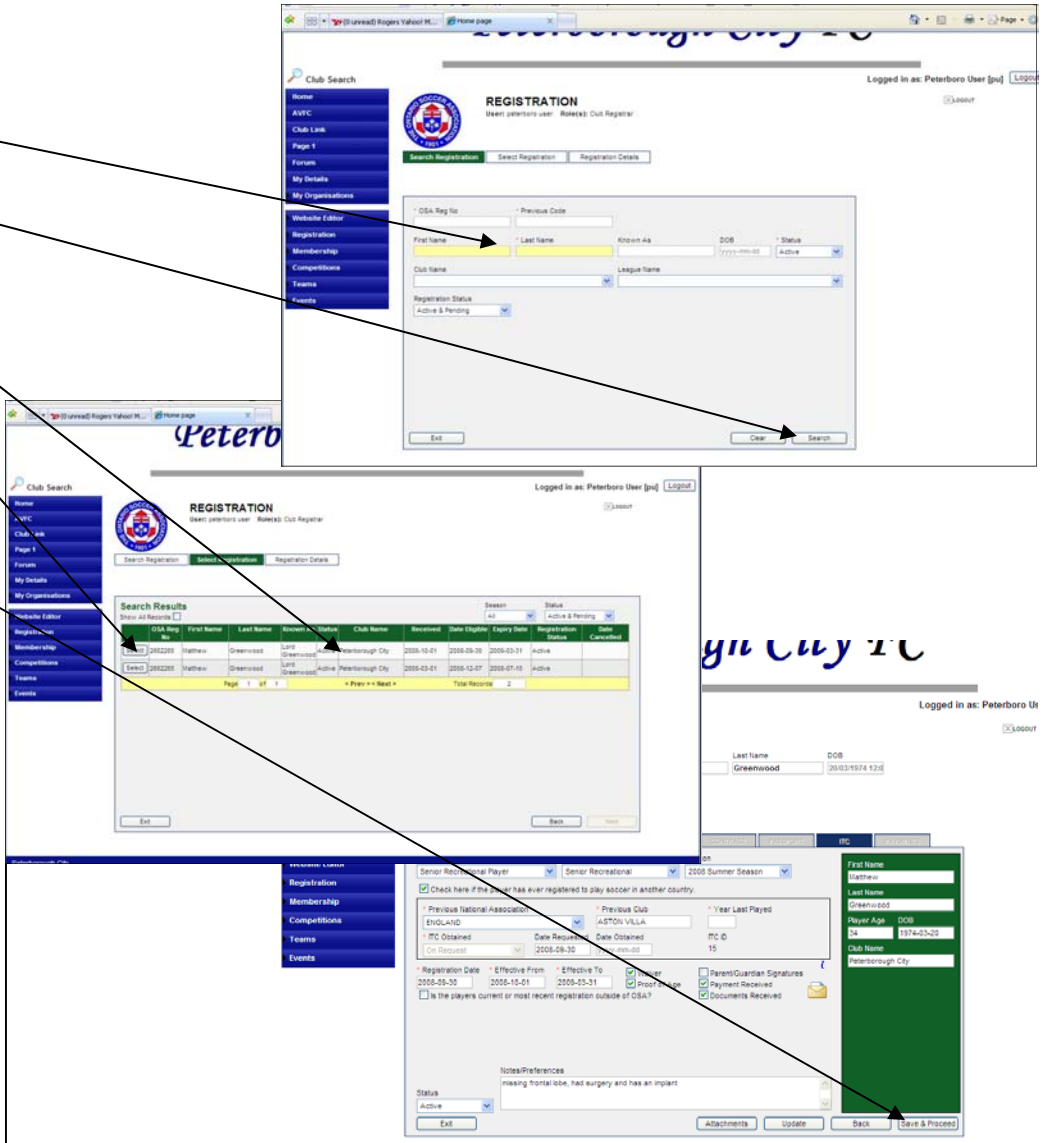
If you select to "Go" to a record (as per 4 above):

- You are now in an individual registration (as in Page 15):
- Select Player Program and Classification & Playing Season updates automatically.
- The Registration, Effective, and Termination Dates will be updated automatically.
- Optional: click the check boxes in the Documents Received area for your own records, these do not affect the business rules of the database.
- Update the Status to Active if registration is ready to proceed
- Click the Save and Proceed button to continue

Registration Management

Function Notes

1. Searchable Fields
2. Search button
3. Search results
4. Select individual to update record
5. After record is updated, click on the "Save and Proceed" button



Introduction

This area allows you to search for a specific individual and review their registration.

How to access this Function

From the Main Menu click the "Registration Management" button.

Process

1. Type in last name of registrant to do search. (Criteria needed to search will be based on your User level
2. Click on "Search" button
3. View "Search Results" to locate registrant whose record you wish to update.
4. Click on "Select" button to the left of the name of the registrant whose record you wish to update.
5. After completing the update to record, click on the "Save and Proceed" button.

Terminology

There are certain phrases or titles that have changed from IT SoccerNet to the new AIMS Program. Please familiarize yourself with the new terminology below. Where possible The OSA has been able to retain former phrases and titles.

ITSoccerNet Terminology

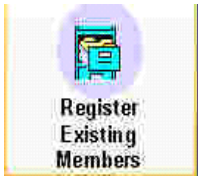
AIMS Terminology

has been changed to:

Program Registration

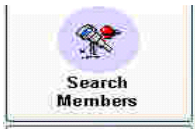
has been changed to:

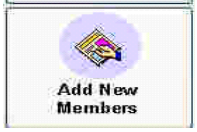
Create/Edit Team



has been changed to:

Batch Player Registration





has been changed to:

Registration of Individuals

Personal Information

has been changed to:

Our Details

Terminology

There are additional phrases that may be new to users of AIMS

Void- This is a registration that was never valid at any point, possibly due to error made at time of entry

Cancelled- This is a registration that was at some point valid, but now has to be cancelled for some reason

New- (Registration of Individuals) This is a New Player registration

New Role- (Registration of Individuals) This is used to set up a new Non-Playing Role

Update Details- Needs to be chosen if you decide to update any field in he top portion of the Individuals Registration

Contact Details- Needs to be used if you wish to view/ amend the individuals contact details, including Address, Phone Number etc.

Registrant- A person whose record is in The OSA database and has been assigned an OSA Registrant Number

Active registrant- A Player, team official, administrator or Referee who is registered for the current season

Mixed- A team classification which permits both male and female players

Status- This indicates the status of the registration record and includes: Active, Inactive, Pending, Duplicate and Delete

Classifications-

Mini Soccer Outdoor

Mini-Soccer Indoor

Mini-Soccer Futsal

Youth Outdoor Competitive

Youth Outdoor Recreational

Youth Indoor

Youth Futsal

Senior Outdoor Competitive

Senior Outdoor Recreational

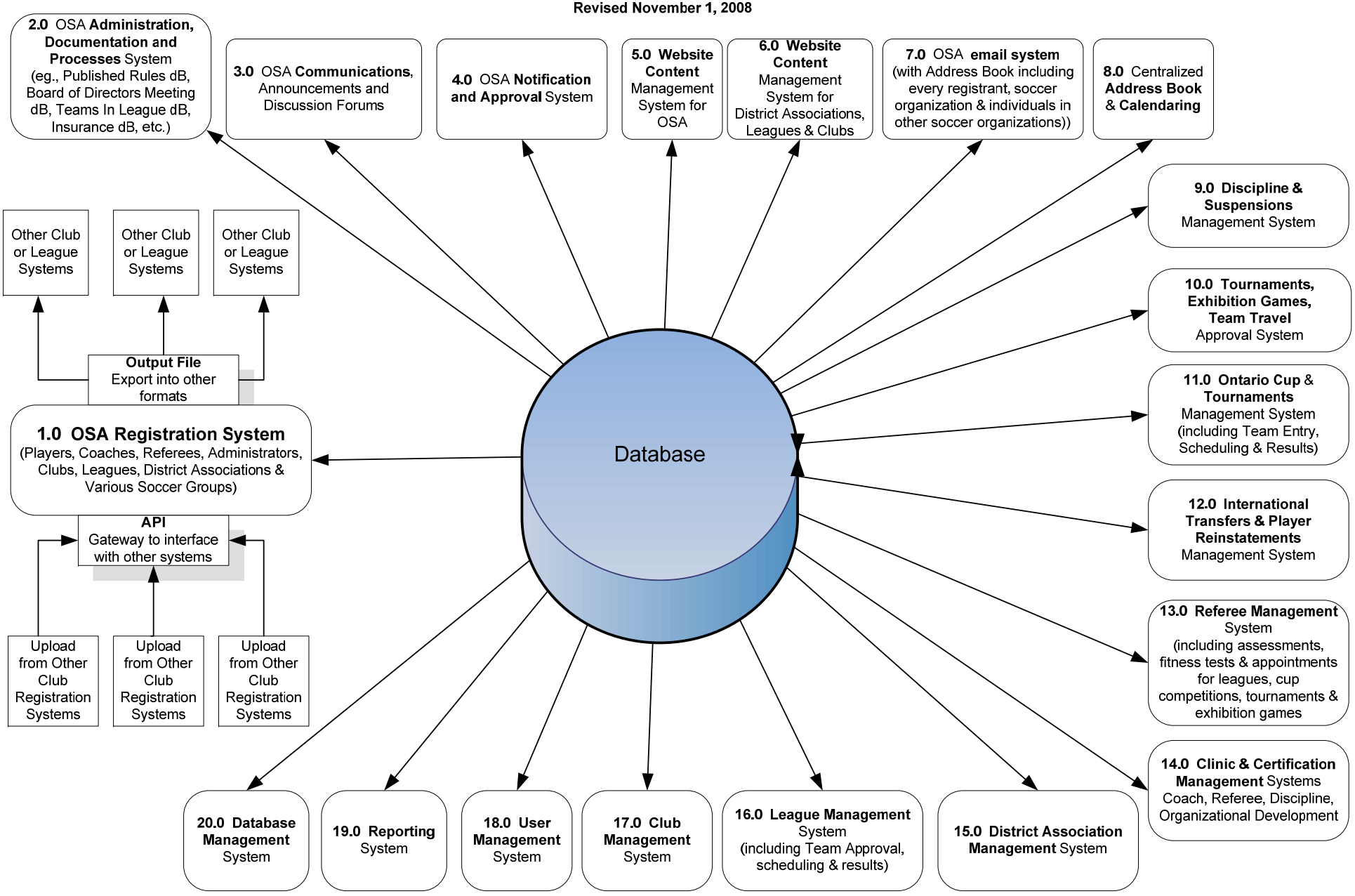
Senior Outdoor Recreational (5-a-Side)

Senior Indoor

Senior Futsal

OSA's Administration & Information Management System

Revised November 1, 2008


2.0 OSA **Administration, Documentation and Processes** System (eg., Published Rules dB, Board of Directors Meeting dB, Teams In League dB, Insurance dB, etc.)
3.0 OSA **Communications**, Announcements and Discussion Forums
4.0 OSA **Notification and Approval** System
5.0 **Website Content** Management System for OSA
6.0 **Website Content** Management System for District Associations, Leagues & Clubs
7.0 OSA **email system** (with Address Book including every registrant, soccer organization & individuals in other soccer organizations))
8.0 Centralized **Address Book** & **Calendaring**
9.0 **Discipline & Suspensions** Management System
10.0 **Tournaments, Exhibition Games, Team Travel** Approval System
11.0 **Ontario Cup** & **Tournaments** Management System (including Team Entry, Scheduling & Results)
12.0 **International Transfers & Player Reinstatements** Management System
13.0 **Referee Management** System (including assessments, fitness tests & appointments for leagues, cup competitions, tournaments & exhibition games
14.0 **Clinic & Certification Management** Systems Coach, Referee, Discipline, Organizational Development
15.0 **District Association Management** System
16.0 **League Management** System (including Team Approval, scheduling & results)
17.0 **Club Management** System
18.0 **User Management** System
19.0 **Reporting** System
20.0 **Database Management** System
Database
1.0 **OSA Registration System** (Players, Coaches, Referees, Administrators, Clubs, Leagues, District Associations & Various Soccer Groups)
Output File Export into other formats
API Gateway to interface with other systems
Other Club or League Systems
Other Club or League Systems
Other Club or League Systems
Upload from Other Club Registration Systems
Upload from Other Club Registration Systems
Upload from Other Club Registration Systems